

Filipe Vida Larga

Software Engineer

🏠 filipelarga.com

✉️ filipelarga@gmail.com

☎️ +351 912 641 518

🌐 /FilipeLarga



Education

ISCTE-IUL // 2019 - 2020

Master of Science in Computer Science and Management.

Worked on a real-life project developing a mobile tour guide application for the Santa Maria Maior district in Lisbon, as a sustainable solution for the problem of tourism overcrowding.

ISCTE-IUL // 2015 - 2019

Bachelor of Science in Computer Science and Management.

Learned the fundamentals of computer science and software development, as well as the basics of business management. Graduated with a grade average of 15 out of 20.

Projects

MOBILE TOUR GUIDE

Cross-platform mobile app built with Flutter and Dart for providing sustainable walking tour recommendations. Contains GPS location tracking, local databases, and Bluetooth scanning.

PERSONAL WEBSITE

The first iteration of my personal website made to improve my design and front-end development skills.

Built with the traditional front-end technologies (HTML5, CSS3 and JS ES6) and designed in Figma.

Complementary Experiences

WORKSHOPS

OutSystems App Development by *OutSystems* and Database Security by *Rumos*.

TEAM EXPERIENCES

Semi-Professional *LoL esports* from 2014 to 2018 and federated football from 2006 to 2014.

About

I am a recent graduate looking for a full-time opportunity where I can develop my skills and become a well-rounded software engineer.

I am most experienced with mobile and front-end development but enjoy all things coding, and have a great appreciation for visual design. I work best in a team environment and enjoy being involved in all stages of the project.

Skills

PROGRAMMING LANGUAGES

JavaScript (ES6), HTML5 + CSS3/SASS, Java, Dart, SQL

FRAMEWORKS & PLATFORMS

Flutter, Android Jetpack, Stoplight, Sybase Central

SOFTWARE & TOOLS

Figma, VS Code & Eclipse, Git & GitHub, Trello

LANGUAGES

Portuguese, English

Interests

Sustainable solutions, Technology, Gaming Industry, Sports